

BFA ART [VISUAL COMMUNICATION]

by semester

**SEMESTER ONE**

Computer Proficiency Lab	0
Fundamentals of Drawing I	3
Relativity First Year Experience	1
English Composition	3
Fundamentals of 2-D Design: Design Elements	3
Collaboration Lab I: Integrated Production Workshop	2
Story: Mediums + Genre	2
Story: Mediums + Genre (Lab)	1

TOTAL 15**SEMESTER TWO**

Innovation and the Entrepreneur	3
Fundamentals of Drawing II	3
Graphic Design I	3
American Cinema	3
Introduction to Illustration I	3

TOTAL 15**SEMESTER THREE**

Fundamentals of 2-D Design: Color Theory	3
Fundamentals of 3-D Design: Maya	3
Digital Marketing + Social Media	3
Collaboration Lab II: Branding Digital Platforms	1
Introduction to Statistical Analysis	3
Introduction to Illustration II	3

TOTAL 16**SEMESTER FOUR**

Fundamentals of Typography	3
Oral Communication	3
Fundamentals of Painting	3
Art History: Art of the Western World I	3
Intermediate Illustration I	3

TOTAL 15**SEMESTER FIVE**

Web Programming I	3
Fundamentals of Life Drawing	3
Physics	3
Art History: Art of the Western World II	3
Anatomy for Illustrators	3
Collaboration Lab III: Program Driven Collaborations	1

TOTAL 16**SEMESTER SIX**

Anthropology	3
Sustainability and the Environment	3
History of Graphic Design	3
Editorial Illustration	3
[Elective]	3

TOTAL 15**SEMESTER SEVEN**

Senior Portfolio I	3
Psychology	3
Intermediation Illustration II	3
Illustration Concentration I	3
[Elective]	3
Collab Lab IV; Web Series Development	1

TOTAL 16**SEMESTER EIGHT**

Senior Portfolio II	3
Philosophy	3
Collaboration Lab V: Industry Portfolio	1
Career Development for illustrators I	3
Illustration Major II	3
[Elective]	3

TOTAL 16**124 TOTAL PROGRAM HOURS**

* Students are encouraged to take one elective per semester as schedule permits.

Please note this schedule is subject to change. View the latest version of the catalog online at RelativitySchool.org/Catalog.